

**commodore**

**Model SR4148R  
Scientific Electronic  
Calculator**



**Owner's Manual**



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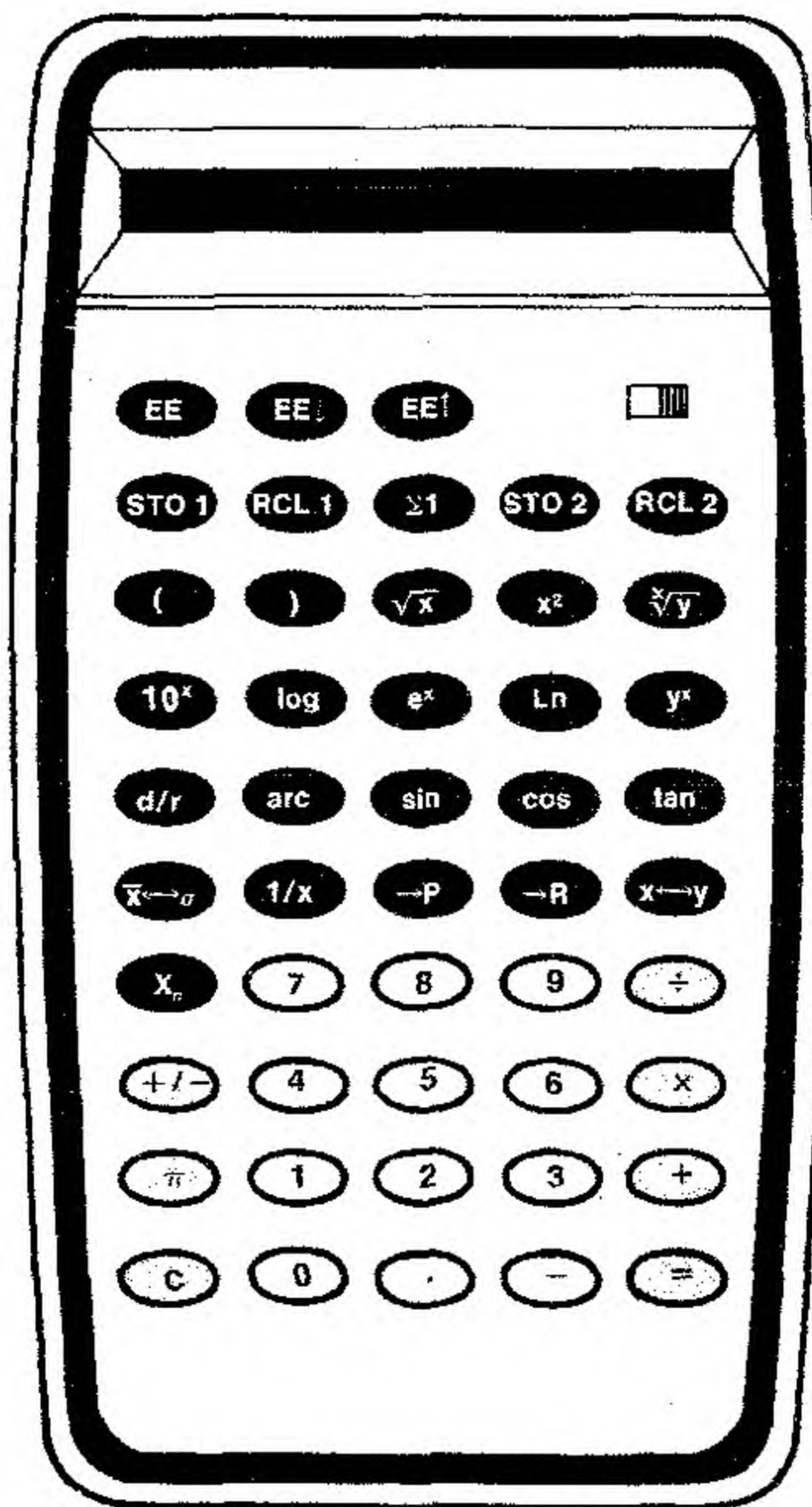
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## KEYBOARD



## KEY INDEX

This index permits quick page location of the description and/or the first use of each function key.

<b>C</b>	9	<b>π</b>	22
<b>+/-</b>	10	<b>log</b>	23
<b>x</b>	10	<b>10<sup>x</sup></b>	23
<b>=</b>	10	<b>ln</b>	23
<b>÷</b>	10	<b>e<sup>x</sup></b>	23
<b>+</b>	11	<b>d/r</b>	26
<b>−</b>	11	<b>sin</b>	26
<b>STO 1</b>	12	<b>arc</b>	26
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<b>RCL 1</b>	12	<b>tan</b>	26
<b>RCL 2</b>	12	<b>→P</b>	29
<b>( )</b>	14	<b>→R</b>	30
<b>x↔y</b>	16	<b>EE</b>	32
<b>1/x</b>	17	<b>EE↑</b>	32
<b>x²</b>	17	<b>EE↓</b>	32
<b>√x</b>	17	<b>X<sub>n</sub></b>	34
<b>x√y</b>	18	<b>x↔σ</b>	34
<b>y<sup>x</sup></b>	18	<b>Σ1</b>	38



## INTRODUCTION

Thank you for selecting our new scientific calculator. We prefer to call it a mini-computer because of its ability to handle so extensive a range of complex assignments across a broad spectrum of basic and advanced mathematics.

It represents the finest achievement in solid state large scale integrated/metal oxide silicon technology. Its ten digit mantissa with its two digit exponent—able to handle values as small as  $1.0 \times 10^{-99}$  up to  $9.99999999 \times 10^{99}$ —affords far greater precision than is known to most of the physical constants in the universe.

Nonetheless, this mini-computer may also be regarded as simply a high-speed numeric answer machine. Its commonsense logic is the key to your mastery of it. You are able to enter basic assignments just as you would write them down on paper. For example,  $4 \times 5 =$ , is entered just as you see it. Higher math arguments are accomplished on your mini-computer by again entering examples as they are commonly written. Thus, the Log of 9—the Log of 4 is indexed:  $9 \text{ Log}-4 \text{ Log} =$ .

This emphasis on academic principles is a consistent theme which runs throughout the logic of your new mini-computer.

Students will appreciate the fact that most math concepts have been programmed into the logic system. Among these basic tenets are such principles as any number raised to the zero power equals one; and zero raised to any power (except zero) equals zero. As can be seen, results will be precisely displayed for immediate comprehension.

Professionals will enjoy the added features of the machine such as the  $EE\uparrow$  and  $EE\downarrow$  keys which enable the automatic integer increase and decrease of an exponent.

In short, our mini-computer was designed by professionals for professionals and students alike. It has been developed as an easy-to-understand, easy-to-operate machine. Please read through the pages of this manual carefully. Become familiar with the keyboard and its characteristics. Work through the examples. They have been designed to give you a thorough understanding of all functions. Proficiency is gained by practice. Once you discover how easy your mini-computer is to operate, it will become an essential, enjoyable aid to you in every area of computation.



## NUMERICAL ENTRY

0 through 9 •  $\pm/\mp$  **EE**

sample display: **- 0.123456789 90**

$\uparrow$        $\uparrow$        $\uparrow$        $\uparrow$   
 Sign of Mantissa   Mantissa   Sign of Exponent   Exponent

- **sign mantissa:**  $-$  or  $+$ , blank on display implies a positive number
- **mantissa:** 10 digit maximum.

For reading convenience a result between 1 and  $-1$  which has an exponent  $-01$  is displayed in floating notation with a leading zero. This affects the display only. The logic of the calculator realizes the true 10-digit result and the ten digit accuracy is retained in the machine.

<b>Enter:</b>	<b>See Displayed:</b>
2 $\div$ 3 $=$	0.66666666

- **sign of exponent:** exponent is positive when not preceded by  $-$
- **exponent field:** 00 to 99

**Entry:** A number (the mantissa) is entered just as written using the keys **0** through **9**. The sign of the mantissa can be entered at any time during a numerical entry by pressing the change sign key  $\pm/\mp$ . The sign of the exponent can be changed by pressing the change sign key after the **EE** key (enter exponent key) has been pressed. The exponent field is blank until **EE** is entered.

**C**

The clear entry/clear key. Pressing the **C** during or immediately after a numerical entry will clear the display. Only prior entries are retained intact. Pressing the **C** key in all other cases clears your calculator; Memories are not cleared.

**Enter:**

2	$+$	3	<b>C</b>	4	$=$	6	<b>C</b>
			Clear Entry				Clear All

In the above example, we wished to add 2 and 4 but entered 3 by mistake. Pressing **C** and entering 4, corrects the error and allows further computation. The final **C** clears the calculator.



## FOUR FUNCTION ARITHMETIC

**+** **-** **x** **÷**

### Example:

Enter:	Read:	Explanation:
3 <b>+/-</b> <b>x</b> <b>=</b>	3.	Enter -3 and multiply
1.2 <b>EE</b> <b>+/-</b> 2 <b>=</b>	1.2 - 02	Enter 1.2 $\times 10^{-2}$
	- 3.6 - 02	Perform multiplication and display result

## CHAIN CALCULATIONS

### Example:

Calculate  $\frac{3 \times 4}{5} \div .3$

Enter:	Read:	Explanation:
3 <b>x</b>	3.	Enter 3 and multiply
4	4.	Enter 4
<b>÷</b>	12.	The multiplication $3 \times 4$ is performed, the result, 12, is displayed and divide is entered.
5	5.	Enter 5

Enter: Read: Explanation:

<b>÷</b>	2.4	The result of the division $12 \div 5$ is displayed and divide is entered
.3	0.3	Enter .3
<b>=</b>	8.	The result of $\frac{3 \times 4}{5} \div .3$ which is 8 in display

## CORRECTING OPERATIONS

Example: Calculate  $3 \times 4$

Enter: Read: Explanation:

3 <b>+</b>	3.	Enter 3. We wish to multiply but entered + by mistake.
<b>x</b>	3.	Enter the correct function key
4	4.	Now enter 4
<b>=</b>	12.	The result of $3 \times 4$ is displayed

In this manner any of the "four function" keys ( $+$   $-$   $\times$   $\div$ ) can be over written by another; the final entry will be executed. For example:

Enter:	Read:	Explanation:
3 <b>x</b> <b>+</b>		
<b>÷</b> <b>-</b> 4 <b>=</b>	- 1.	The last function pressed, ( $-$ ) is executed.



## USING THE MEMORY

Store: **STO 1** **STO 2**

The store keys refer to the two memory registers which store data for future use. When **STO 1** is pressed, the value currently on the display will be copied into Memory Register 1. Similarly, when **STO 2** is pressed the displayed data is copied into Memory Register 2. Any data stored in the register prior to pressing the respective **STO** key will be lost. This is referred to as "writing over."

Recall: **RCL 1** and **RCL 2**

These keys are used to recall data stored in their associated memory registers. The value stored in memory is copied onto the display; the value on display prior to recall is lost while the value stored in memory is unaltered.

### Example:

Enter: Read: Explanation:

5	5.	Enter 5
<b>STO 1</b>	5.	Copies 5 into memory register 1
6	6.	Enter 6
<b>STO 2</b>	6.	Copies 6 into memory register 2

Enter: Read: Explanation:

<b>RCL 1</b>	5.	The content of Memory 1 (5) is copied onto the display. Five remains in Memory 1.
<b>RCL 2</b>	6.	The content of Memory 2 (6) is copied onto the display. Six is retained in Memory 2.

### Clear:

An individual memory register can be cleared by entering the key sequences:

**C** **STO 1** Clears memory register 1.

**C** **STO 2** Clears memory register 2.

The **C** key need not be entered if 0. is on the display. However, you must press the desired **STO** key to overwrite the existing data in memory with the 0 value on the display.

## CHAIN CALCULATIONS USING MEMORY

### Examples:

Enter:		Read:
① 3 <b>X</b> 5 <b>X</b> 4 <b>÷</b> 6 <b>=</b> <b>STO 1</b>		10.

The result of the calculation (10) is displayed and stored in Memory 1 for future recall.



Enter:

Read:

② 3 + 5 + **RCL 1** =

18.

The value in Memory 1 (10) is added to 8 and the result is displayed. Memory 1 is unaffected.

③ 3 × 5 × 4 ÷ 6 = **STO 2**

10.

The result of the calculation is displayed and stored in Memory 2 for future recall.

④ 3 × 4 ÷ **RCL 2** =

1.2

The value stored in Memory 2 (10) is included in the calculation and the result is displayed. Memory 2 is unaltered.

### CHAINING WITH PARENTHESIS KEYS

**( )** The open and close parenthesis keys provide another level of priority in arithmetic calculations.

For example let's solve the equation:  
 $y = 3Z^3$  where  $Z = 4e^{-t} + e^t$  and  $t = 3$

Enter:

Read:

3 **×**

3.

Enter the "Z" multiplier 3

**(**

3.

Initiate second level of calculation

4 **×**

4.

Enter 4 and multiply

3 **+/-** **e<sup>x</sup>** **+**

0.199148273

Calculate & display  $4e^{-3}$  and add

3 **e<sup>x</sup>**

20.08553692

Calculate & display  $e^3$

**)**

20.2846852

Calculate  $Z = 4e^{-3} + e^3$  and end second level of calculation

**y<sup>x</sup>** 3

3.

Enter Z as the base 3 or the power

**=**

25039.52414

Calculate  $3Z^3$



### Example:

Calculate the product of two sums:

$$(a+b) \times (c+d) \text{ say } (2+3) \times (4+5)$$

**Enter:**    **Read:**    **Explanation:**

2	$+$	2.	2 add entered
3	$+$	5.	2 + 3 calculated and displayed $\times$ entered
(		5.	Second level of calculation initiated
4	$+$	4.	4 add entered
5		5.	5 entered
)		9.	4 added to 5. Second level calculation terminated
$=$		45.	(2 + 3) multiplied by (4 + 5)

### EXCHANGE REGISTER KEY

**$x \leftrightarrow y$**  The exchange key reverses the order of the operands and is used with the four function keys (  $+$   $-$   $\times$   $\div$  ) as well as to enter and display calculations for the functions  **$\rightarrow P$** ,  **$\rightarrow R$**  and  **$\overline{x} \leftrightarrow \sigma$**

### RECIPROCAL KEY

**$1/x$**  The reciprocal or inverse function key computes the inverse of a number on the display and instantly displays the result.

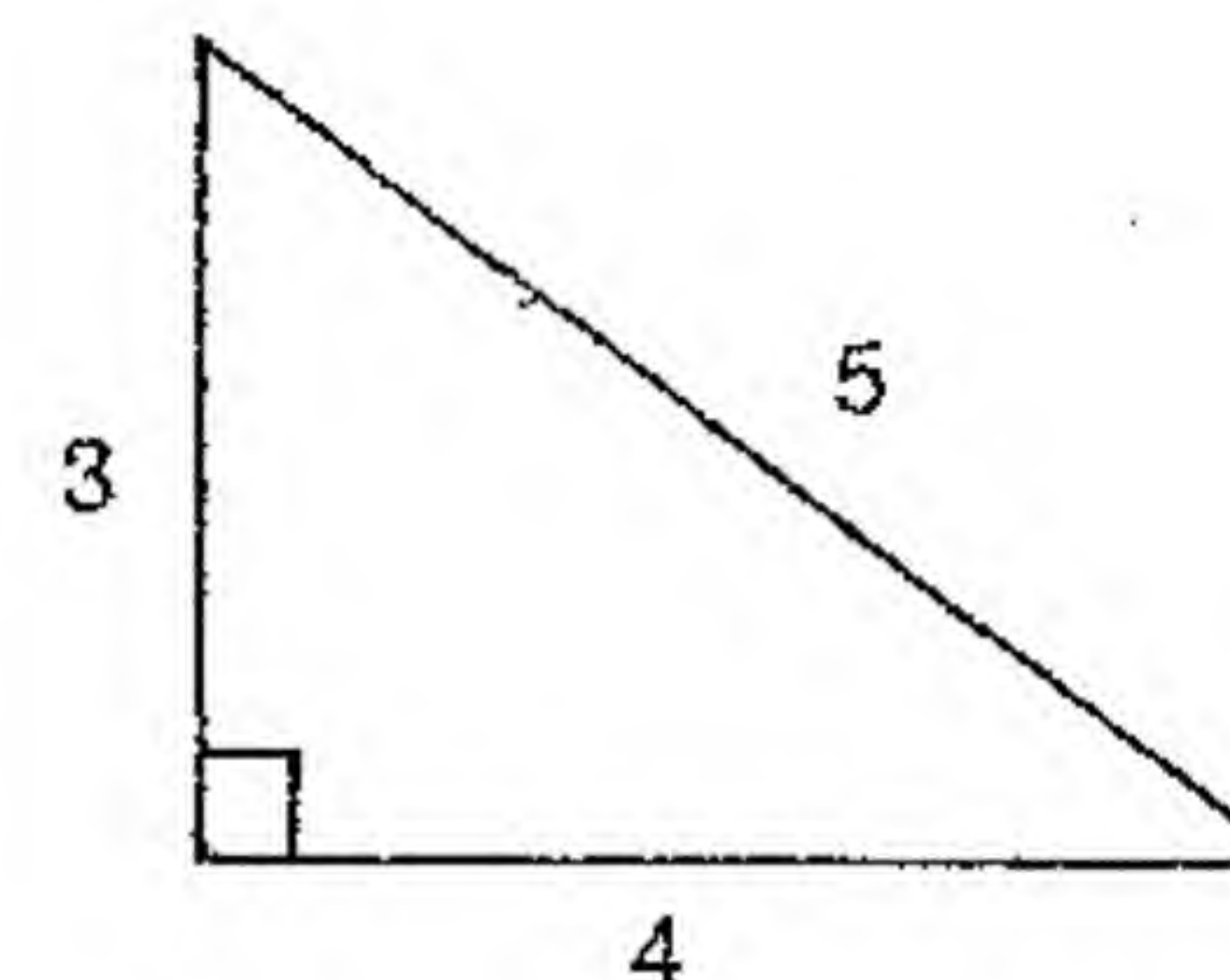
### POWER AND ROOT KEYS

**$x^2$**  The Square key raises the number currently on display to the second power.

**$\sqrt{x}$**  The Square Root key takes the square root of the number currently on display.

### Examples :

- ① Calculate the hypotenuse of a triangle whose sides measure 3 and 4



Enter:	Read:	Explanation:
3 $x^2$ $+$	9.	Calculate $3^2$ and add
4 $x^2$	16.	Calculate $4^2$
$=$	25.	Calculate $(3^2 + 4^2)$
$\sqrt{x}$	5.	The hypotenuse measures 5



**$y^x$**  With the power key, a number raised to any power (or root) can be calculated. The base is entered first, then the power key, and finally the power (or root) to which the base is to be raised. Powers are calculated using the formula  $y^x = e^{(x \ln y)}$ ,  $\sqrt[x]{y} = e^{\left(\frac{\ln y}{x}\right)}$ . Therefore, negative bases are not permitted. Any attempt to raise a negative base to a power will result in an error condition. In addition to performing all commonly encountered powers and roots accurately and quickly, your calculator will correctly perform these calculations:

$$0^0 = 1, x^0 = 1, 0^x = 0 \text{ for } x \neq 0.$$

Observe that the  $\ln y$  is displayed when the power key is pressed.

### ② Chain calculation involving **$y^x$** key

Calculate  $3 \times 5 - 4^3 + 4$  for  $x = 4$

**Enter: Read: Explanation:**

3	<b><math>\times</math></b>	3.	Enter 3 and multiply
4	<b><math>y^x</math></b>	1.386294361	Enter 4 as the base
5		5.	Enter 5 as the power
	<b><math>-</math></b>	3072.	Calculate and display $3(4)^5$ and enter subtract
4	<b><math>y^x</math></b>	1.386294361	Enter 4, the base

**Enter: Read: Explanation:**

3		3.	Enter 3, the power
	<b><math>+</math></b>	3008.	Calculate and display $3(4)^5 - (4)^3$ enter add
4	<b><math>=</math></b>	3012.	$3(4)^5 - (4)^3 + 4 = 3012.$

### ③ Binary to decimal conversion:

Convert the binary number 11011 to decimal. 11011 in base 2 is equal to  $2^4 + 2^3 + 2^1 + 2^0$  in decimal.

**Enter: Read: Explanation:**

2	<b><math>y^x</math></b>	0.69314718	Enter 2, the base
0	<b><math>+</math></b>	1.	Calculate & display $2^0$ and add
2	<b><math>y^x</math></b>	0.69314718	Enter 2, the base
1	<b><math>+</math></b>	3.	Calculate & display $2^0 + 2^1$ and add
2	<b><math>y^x</math></b>	0.69314718	Enter 2, the base
3	<b><math>+</math></b>	11.	Calculate and display $2 + 2 + 2$ and add
2	<b><math>y^x</math></b>		
4	<b><math>=</math></b>	27.	Terminate calculation & display result
			11011 base 2 = 27 base 10



- ④ What are the monthly payments on a \$20,000 mortgage at 9% annually extending over 20 years?

formula: 
$$PMT = \frac{PVI}{1 - (1 + I)^{-n}}$$

Where PV is the Principal (present value) of the mortgage  
I is the monthly interest expressed as a decimal  
n is the number of months  
PMT is the monthly payment

Enter:

Read:

.09  $\div$  12  $\div$

7.5 — 03

Calculate the monthly interest  
(9% for 12 months)

1 =  $y^x$

7.472014845 — 03

Calculate  $(1 + I)$  and enter it as the base

240  $\div$   $\pm$

— 240.

Enter the number of months, change the sign, calculate  $(1 + I)^{-n}$  and subtract 1

=  $\div$   $\pm$   $\div$  1 =

0.833587155

**STO 1**

Store  $1 - (1 + I)^{-n}$  in memory

Enter:

Read:

.09  $\div$  12  $\times$

7.5 — 03

Calculate the monthly interest and multiply

20000  $\div$

150.

Calculate PV Enter divide

**RCL 1** =

179.9451911

The dollar amount necessary to amortize a \$20,000 mortgage in 20 years at 9% annual interest

## ⑤ Hypotenuse Calculations

Given a right triangle, three meters on one side and four on the other, find the hypotenuse. The equation is:

$$R = \sqrt{A^2 + B^2} \quad A = \text{side 1} \quad B = \text{side 2}$$

Find R, if  $A = 3$  and  $B = 4$


Enter: Read: Explanation:


3  $y^x$  1.098612289 Enter 3, the base


2  $\div$  9. Calculate & display  $3^2$

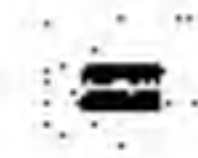


**Enter:      Read:      Explanation:**

4  1.386294361      Enter 4, the base

2  25.      Calculate and display  $3^2 + 4^2$

 3.218875825      Enter 25 as the base

2  5.      Calculate and display the second root of 25.

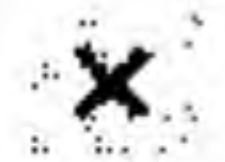
See Example ① for alternate solution.

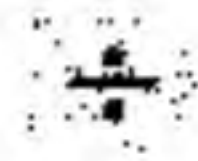
**Example:**


- ① Find the radius of a sphere whose volume is 2144 cubic meters.


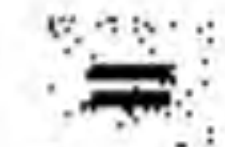
$$\text{Equation: } R = \sqrt[3]{\frac{3V}{4\pi}} \quad R = \text{radius} \quad V = \text{Volume}$$

**Enter:              Read:      Explanation:**


2144  2144.      Enter the Volume - multiply

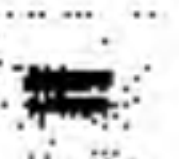
3  6432.      By 3 divide

4  1608.      By 4 divide

  511.842297      By  $\pi$

**Enter:              Read:      Explanation:**

 6.238016564      Enter  $\frac{3V}{4\pi}$  as the base


3  7.999178546      Calculate the cubic root of  $\frac{3V}{4\pi}$  and display result

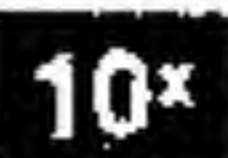
The sphere has a radius of approximately 8 meters.


## TRANSCENDENTAL FUNCTIONS

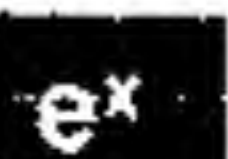
Your scientific calculator will perform common and natural (Napierian) logarithmic and inverse logarithmic functions. It also calculates the three trigonometric functions and their inverses. Each of these keys operates on the value currently on display.

### Logarithmic Functions

 Calculates the common logarithm ( $\log_{10}$ ) of x.

 Calculates the common antilogarithm of x.

 Calculates the natural logarithm ( $\log_e$ ) of x.

 Calculates the natural antilogarithm of x.



### Examples:

- ① Natural logarithm **ln** and inverse natural logarithm function, **e<sup>x</sup>**  
Calculate  $e^{\ln 2 + \ln 3}$

Enter:	Read:	Explanation:
2 <b>ln</b> +	0.69314718	Calculate ln 2 and enter +
3 <b>ln</b>	1.098612289	Calculate ln 3
<b>=</b>	1.791759469	Display result of $\ln^2 + \ln^3$
<b>e<sup>x</sup></b>	6.	Calculate the inverse function.

The above calculation demonstrates the equation  $\ln(a) + \ln(b) = \ln(ab)$   
To calculate the hyperbolic arc tan of .5:

- ② Equation:  $\operatorname{arctanh} X = \frac{1}{2} \ln \left( \frac{1+x}{1-x} \right)$

Enter:	Read:	Explanation:
1 <b>-</b> .5 <b>=</b> <b>STO 1</b>	0.5	Store (1 - .5) in Memory 1
1 <b>+</b> .5 <b>=</b> <b>÷</b>	1.5	Calculate (1 + .5), enter divide

Enter:	Read:	Explanation:
<b>RCL 1</b> <b>=</b>	3.	Calculate (1 + .5)
<b>ln</b>	1.098612289	Calculate ln [(1 + .5)/(1 - .5)]
<b>÷</b> 2 <b>=</b>	0.549306144	Calculate $\ln \left[ \frac{(1+.5)}{(1-.5)} \right]$ arc tan = $\frac{1}{2} \left[ \frac{(1+.5)}{(1-.5)} \right]$

- ③ Calculate the hyperbolic sine of .5

$$\text{Equation: } \sinh x = \frac{e^x - e^{-x}}{2}$$

Enter:	Read:	Explanation:
.5 <b>e<sup>x</sup></b> <b>-</b>	1.648721271	Calculate and display the exponential function of .5, $e^{.5}$ and enter -
.5 <b>+/-</b> <b>e<sup>x</sup></b>	0.606530659	Calculate and display the exponential of - .5
<b>÷</b>	1.042190611	Perform subtraction, display result, and enter ÷
2 <b>=</b>	0.521095305	Divide by 2 and display the result, the sinh of .5



## Trigonometric Functions

<b>sin</b>	Calculates sine of x.
<b>arc sin</b>	Calculates inverse sine of x.
<b>cos</b>	Calculates cosine of x.
<b>arc cos</b>	Calculates inverse cosine of x.
<b>tan</b>	Calculates tangent of x.
<b>arc tan</b>	Calculates inverse tangent of x.

Your calculator will find the sine, cosine, tangent, arc sine, arc cosine and arc tangent of any number on display in either degrees or radians. The calculator is in degree mode when turned on. Pressing the **d/r** key shifts your calculator to radian mode, lights a decimal point in the exponent field, and converts the value on display from degrees to radians. Pressing **d/r** again shifts the calculator back to degree mode and converts the display in degrees.

Input range for sine, cosine and tangent is  $\pm 0-360^\circ$

### Example: Degree Mode

Enter:	Read:
30	30.
<b>sin</b>	0.5
<b>arc sin</b>	30

Enter:	Read:
120	120
<b>cos</b>	0.5
<b>arc cos</b>	120
45	45.
<b>tan</b>	1.
<b>arc tan</b>	45

### Example: Radian Mode

Enter:	Read:	Explanation:
<b>C</b> <b>d/r</b> <b><math>\pi</math></b>	.523598775	.
<b><math>\div</math></b> 6 <b>=</b>		
<b>sin</b>	0.5	.
<b>arc sin</b>	.523598775	enter $\frac{\pi}{6}$ ↑ Radian Indicator



## Conversion to radian

①

Enter:	Read:	Explanation:
120	120.	
<b>d/r</b>	2.094395102 .	120° converted to $\frac{2\pi}{3}$ rad. Radian mode initiated

<b>cos</b>	— 0.5
<b>arc cos</b>	2.094395102 .
<b>d/r</b>	120.

Convert back to degrees. Initial degree mode

②

Enter:	Read:	Explanation:
45	45.	
<b>d/r</b>	0.785398163 .	45° converted to $\frac{\pi}{4}$ rad. Radian mode initiated

<b>tan</b>	1.
<b>arc tan</b>	0.785398163 .
<b>d/r</b>	45.

Convert back to degrees and initiate degree mode

## POLAR/RECTANGULAR COORDINATE CONVERSION

Polar/rectangular coordinate conversion requires two input values and has two output values. After entering the first value, press **x→y**, then enter the second value. They operate on both degrees or radian mode. Note that polar/rectangular coordinate calculations cannot be chained.

**→P** This key converts rectangular coordinates, x and y to polar form. The resulting magnitude is displayed first. Pressing **x→y** displays the angle.

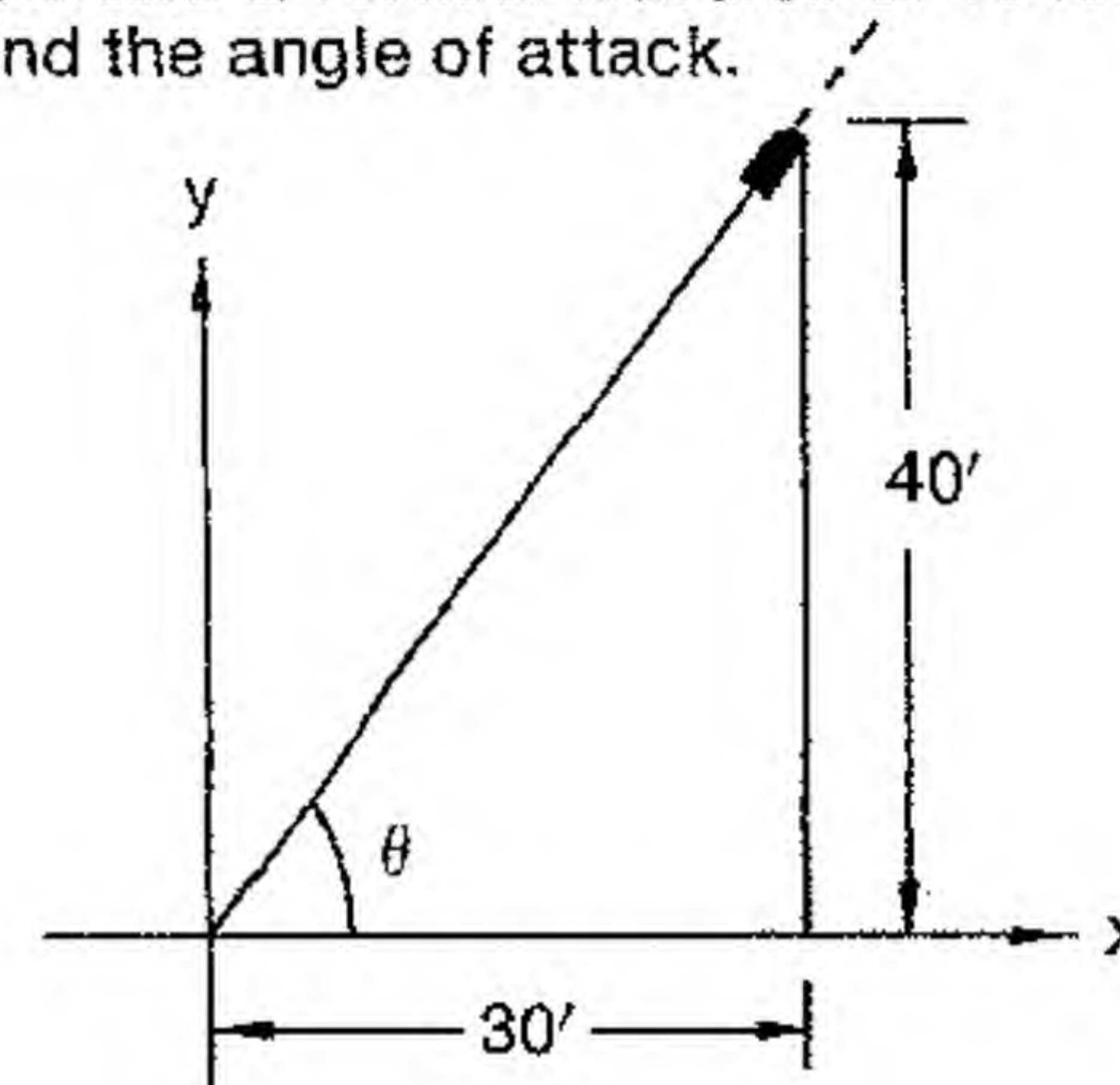
$$\text{Formulas: } R = \sqrt{x^2 + y^2}$$

$$\theta = \tan^{-1}(y/x)$$

The x value is entered first.

### Example:

A projectile is assumed to have a straight path at the first few seconds of flight. Find the distance traveled if it has a horizontal traverse of 30 feet and a vertical traverse of 40 feet. Also, find the angle of attack.





Enter:	Read:	Explanation:
30	30.	Horizontal distance
<b>x<math>\leftrightarrow</math>y</b> 40	40.	Vertical distance
<b>P</b>	50.	Distance traveled
<b>x<math>\leftrightarrow</math>y</b>	53.13010235	Angle of attack

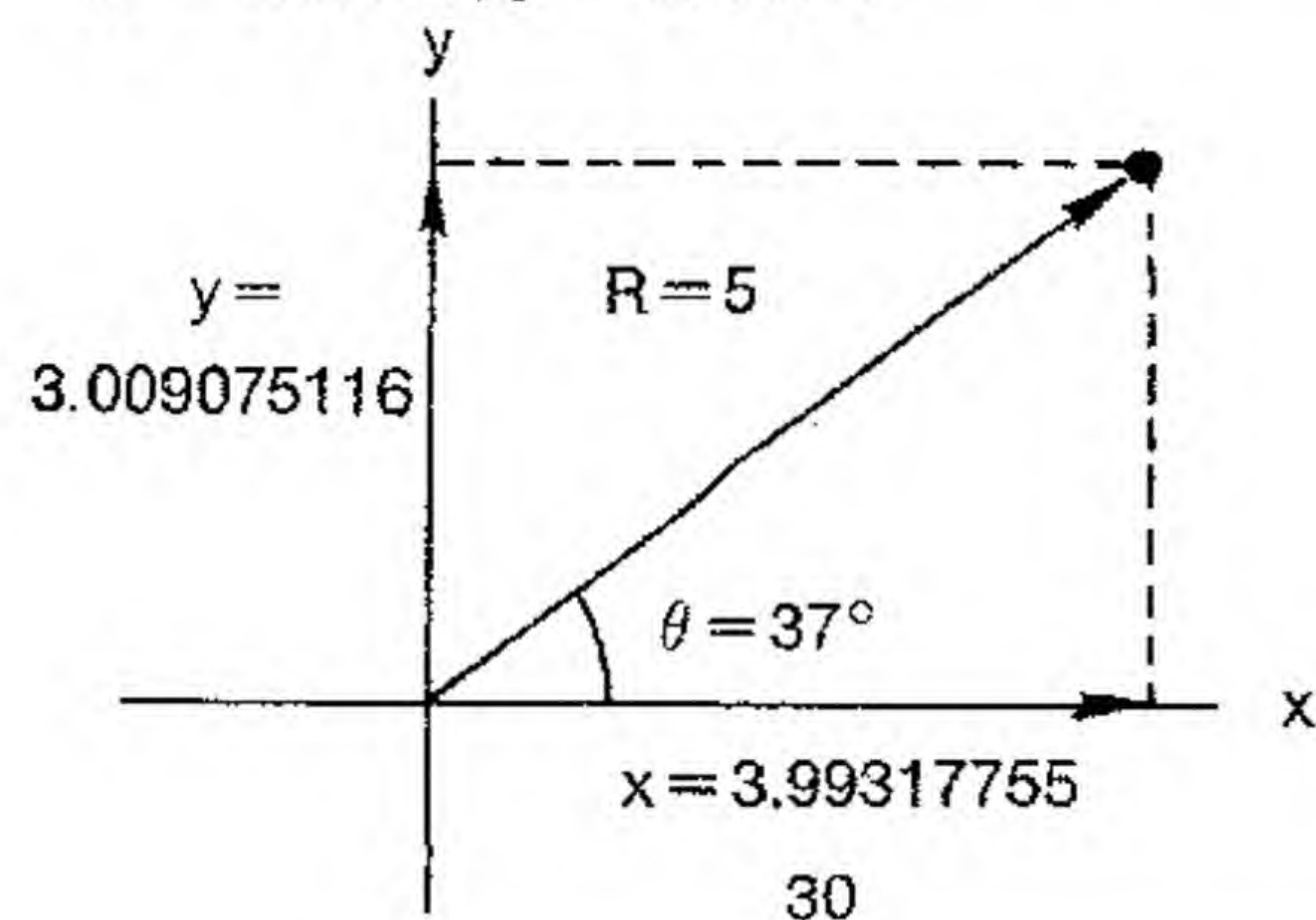
**→R** This key converts a polar pair value to rectangular coordinates. The resulting x coordinate is displayed first. Pressing **x $\leftrightarrow$ y** displays the y coordinate.

$$\begin{aligned} \text{Formulas: } x &= R \cos \theta \\ y &= R \sin \theta \end{aligned}$$

R is entered first.

#### Example:

A result in polar coordinates of a radius of 5 at an angle of  $37^\circ$  is to be converted to rectangular coordinates. The transformation is  $X = R \cos \theta$ ,  $y = R \sin \theta$ .



Enter:	Read:	Explanation:
5	5.	
<b>x<math>\leftrightarrow</math>y</b> 0.	0.	
37	37.	
<b>→R</b>	3.99317755	The "x" coordinate
<b>x<math>\leftrightarrow</math>y</b>	3.009075116	The "y" coordinate

A converted polar/rectangular coordinate value can be restored as shown by the following example:

#### Example:

Convert the pair of rectangular coordinates  $x=3$ ,  $y=4$  to Polar coordinates

Enter:	Read:	Explanation:
3 <b>x<math>\leftrightarrow</math>y</b>	0.	3 has been entered
4	4.	
<b>→P</b>	5.	The radius is 5
<b>x<math>\leftrightarrow</math>y</b>	53.13010235	$\theta = 53.13010235$



We can now convert back. Let's first convert this angle to radians.

Enter:	Read:	Explanation:
<b>d/r</b>	0.927295218 .	Radian mode.
<b>→R</b>	3.	x value displayed
<b>x↔y</b>	4.	y value displayed
<b>x←y</b>	3.	x recovered

### USE OF THE EXPONENT KEYS

- EE** Enables entry of exponent values.
- EE↑** Increases the exponent value by one with a corresponding shift of the decimal point in the mantissa.
- EE↓** Decreases the exponent value by one with a corresponding shift of the decimal point in the mantissa.

### Examples:

Enter:	Read:	Explanation:
5.5 <b>EE</b> 46	5.5 46	
<b>EE↑</b>	0.55 47	Increase exponent Shift decimal left
<b>EE↑</b>	0.055 48	Shift decimal left
<b>EE↑</b>	0.0055 49	Shift decimal left
<b>EE↓</b>	0.055 48	Decrease exponent
<b>EE↓</b>	0.55 47	Shift decimal right
<b>EE↓</b>	5.5 46	Shift decimal right

Depression of the = key will recall the initial entry.

**Example:** What is the time constant of an RC circuit with a 4 picofarad capacitor and a resistance of 7.5 Megohms?  $\tau = RC$

$$C = .4 \text{ pf} \quad R = 7.5 \text{ Meg}\Omega$$

Enter:	Read:	Explanation:
4 <b>EE</b> 12 <b>+/-</b>	4. -12	
<b>x</b> 7.5 <b>EE</b> 6	7.5 06	
<b>=</b>	3. -05	time constant
<b>EE↑ EE↑ EE↑</b>	0.03 -03	time constant is 0.03 ms
<b>EE↓ EE↓ EE↓</b>	30. -06	time constant is 30. $\mu$ s



## MEAN AND STANDARD DEVIATION CALCULATIONS

**$X_n$**  Mean and Standard deviation can be calculated with these two keys. The series of values to be averaged is entered by the  **$X_n$**  key. The mean standard deviation is calculated when the  **$\bar{X} \rightarrow \sigma$**  key is pressed. The mean is displayed first and the standard deviation can be recovered by pressing the exchange key  **$x \leftrightarrow y$** . The standard deviation provides a measure of the distribution of values about the mean. The second memory register is used for accumulating and must be cleared before the mean calculation is begun.

The  **$X_n$**  key has an added advantage. It may be used as a summation  $\Sigma$  key for accumulation in the STO 2 memory. During standard deviation problems the  **$X_n$**  key automatically occupies the STO 2 memory to plot distribution entries. (For a detailed explanation of memory accumulation refer to description of  **$\Sigma 1$**  key.)

**Note:** All registers except the memory 1 register are used in mean and standard deviation calculations.

## Example:

The following represents a portion of the inventory received by Company X.

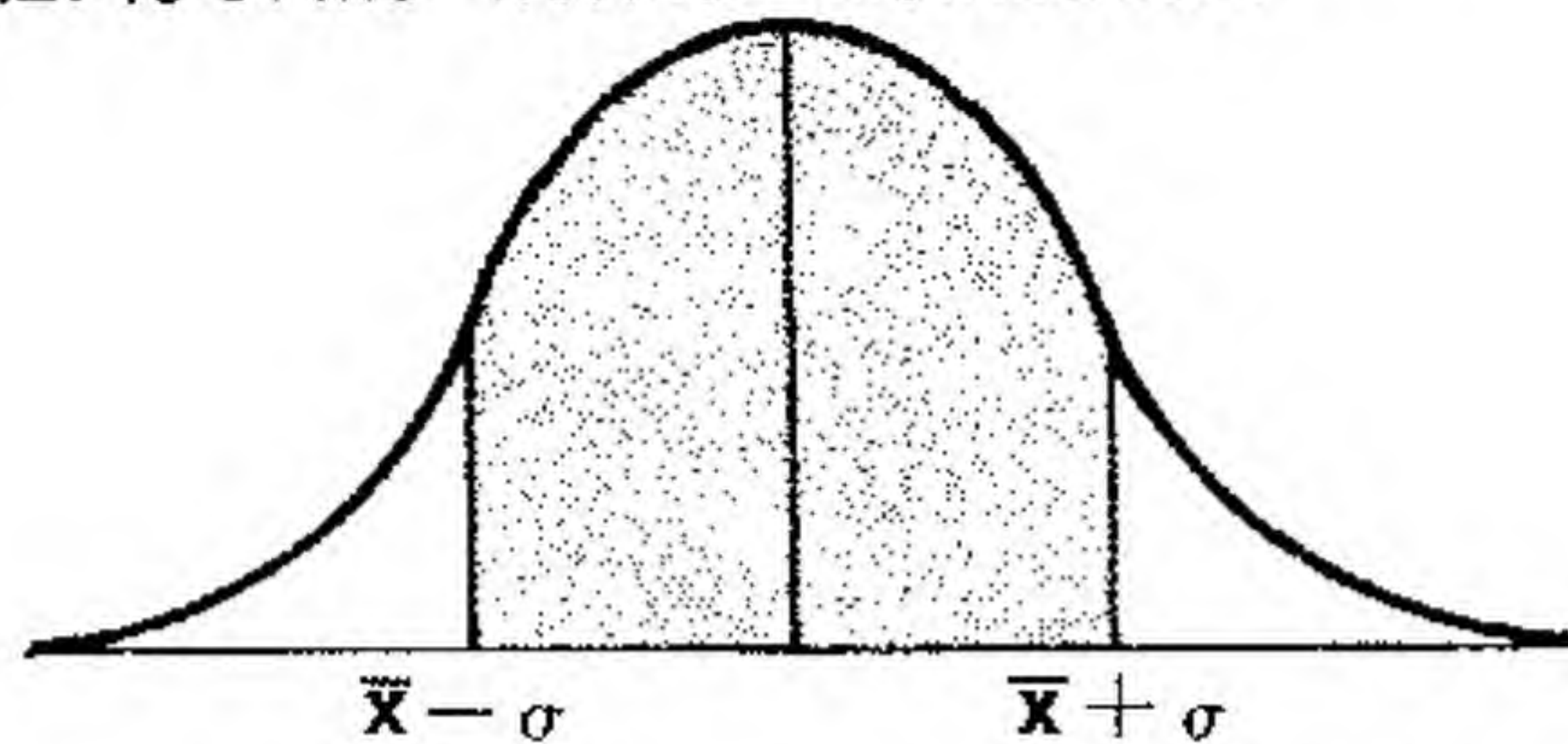
Lot #	1	2	3	4	5	6	7
# of Parts	147	130	164	201	127	150	121

Based on this chart, what is the average number of parts per lot and how certain is this average?

Enter:	Read:	Explanation:
<b>C</b> <b>STO 2</b>	0.	Clear Memory 2
147 <b><math>X_n</math></b>	147.	Enter first # of parts
130 <b><math>X_n</math></b>	130.	Enter second
164 <b><math>X_n</math></b>	164.	Enter third
201 <b><math>X_n</math></b>	201.	Enter fourth
127 <b><math>X_n</math></b>	127.	Enter fifth
150 <b><math>X_n</math></b>	150.	Enter sixth
121 <b><math>X_n</math></b>	121.	Enter seventh
<b><math>\bar{X} \rightarrow \sigma</math></b>	148.5714286	The average # of parts per lot
<b><math>x \leftrightarrow y</math></b>	27.57327899	The standard deviation



It is known that the shaded area represents 68.27% of the "normal" distribution.



$$\bar{x} - \sigma = 120.9981485 \quad \bar{x} + \sigma = 176.1447076$$

With 68.27% certainty, Company X can assume that they will receive between 120.9981496 and 176.1447076 parts per lot on normal distribution.

### STANDARD DEVIATION

$$\sigma^2 = \frac{\sum_1^n (x_i - \bar{x})^2}{n - 1} \quad \text{with } \bar{x} = \frac{\sum_1^n x_i}{n}$$

$\bar{x}$  is the mean and  $\sigma$  measures how far apart from the mean are the extremes  $x_i$ .  $\sigma$  gives an idea of the distribution spread of the sample.

### Example:

You throw darts and note the points obtained on 8 throws: 21, 17, 13, 25, 9, 19, 6, 10. What is your average mark and your standard deviation?

Enter:	Read:	Explanation:
21	21	
$x_n$	21	enter $x_i$
17	17	
$x_n$	17	
:	:	
6	6	
$x_n$	6	
10	10	
$x_n$	10	

Now by pressing  $x \leftarrow y$  you will display the number of throws: 8. Now press  $x \leftarrow y$  again to get back in the standard deviation computing mode:

Enter:	Read:	Explanation:
$\bar{x} \leftarrow \sigma$	15	get $\bar{x}$
$x \leftarrow y$	6.568322247	get $\sigma$

Your average mark is 15 and you deviate from it by a 6.57 spread. Note that such spread does not measure the simple arithmetic deviation but the "normalized" one obtained by the difference of squares between  $x_i$  and  $\bar{x}$ .



## SUMMATION KEY

**$\Sigma 1$**  The summation key, when pressed, adds the number on display to the value stored in Memory 1. Both, negative and positive numbers can be accumulated in Memory 1. It is good practice to clear Memory 1 before using the  **$\Sigma 1$**  key with the key sequence

**C STO 1**

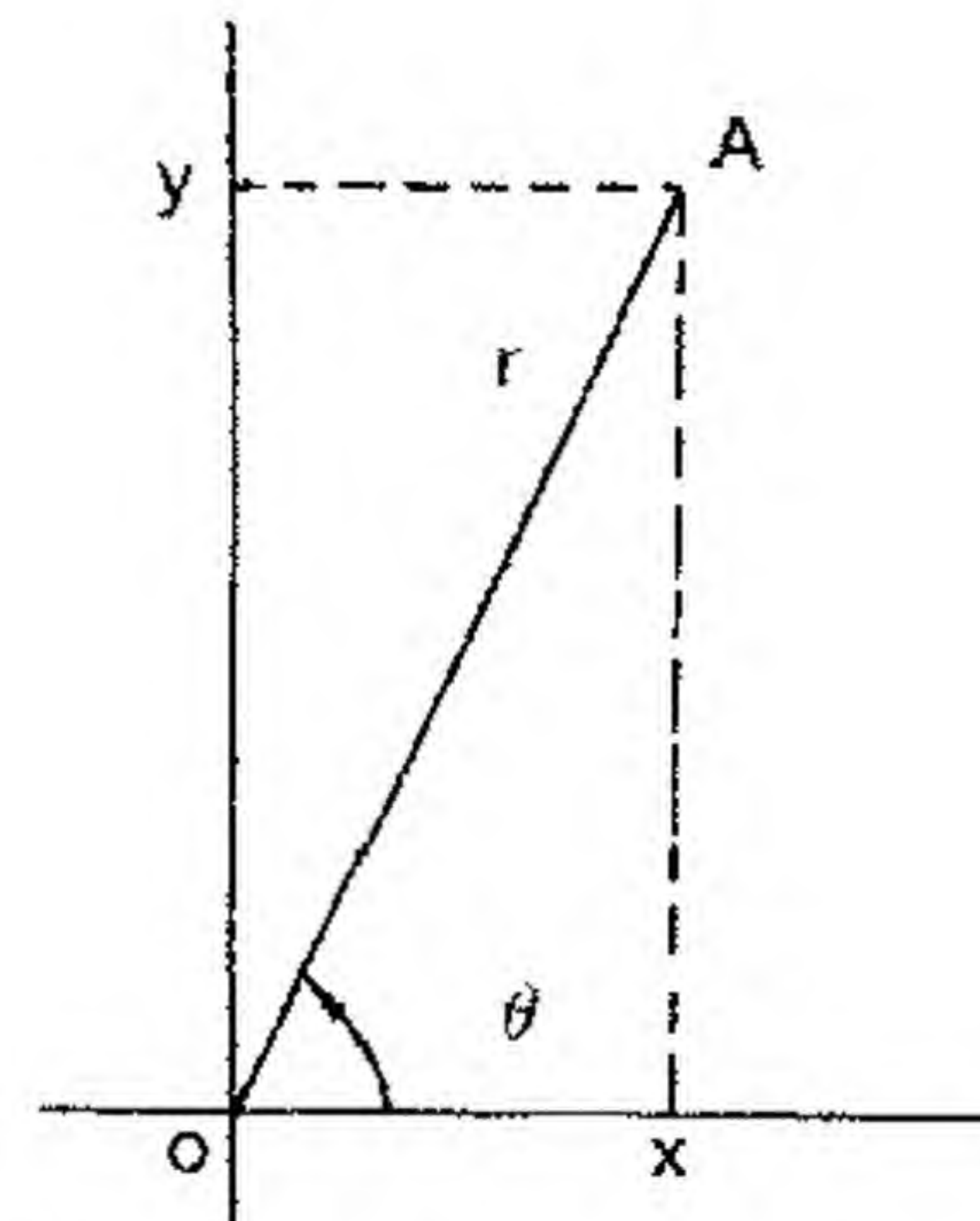
### Example:

What is the total of  
110, 120, 111, 142, 1310, 321?

Enter:	Read:	Explanation:
<b>C STO 1</b>	0.	Clear Memory 1
110 <b><math>\Sigma 1</math></b>	110.	110. added to Mem. 1
120 <b><math>\Sigma 1</math></b>	120.	120. added to Mem. 1
111 <b><math>\Sigma 1</math></b>	111.	111. added to Mem. 1
142 <b><math>\Sigma 1</math></b>	142.	142. added to Mem. 1
1310 <b><math>\Sigma 1</math></b>	1310.	1310. added to Mem. 1
321 <b><math>\Sigma 1</math></b>	321.	321. added to Mem. 1
<b>RCL 1</b>	2114.	Display the result of the summation

## SPECIAL APPLICATIONS

### POLAR/RECTANGULAR COORDINATES CONVERSION



A point "A" may be identified either by its rectangular coordinates  $x, y$  or its polar coordinates  $r, \theta$ .

We have:  $x^2 + y^2 = r^2$  and  $x = r \cos \theta$ ,  $y = r \sin \theta$ . Your mini computer identifies the first entry as  $x$  or  $r$ , the second as  $y$  or  $\theta$ . The second entry is separated from the first one by using the  **$x \leftrightarrow y$**  (exchange) key.



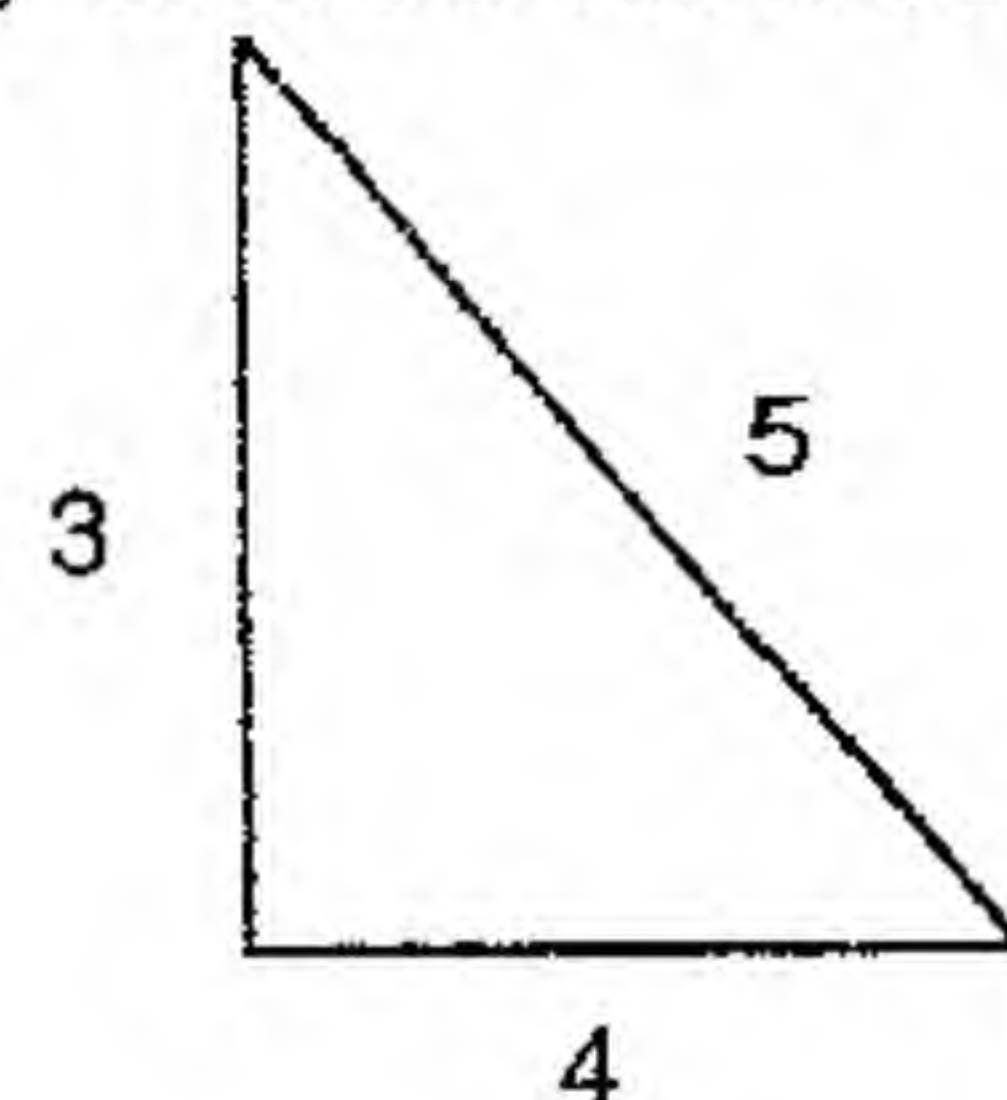
### Examples:

Enter:	Read:
3 (x) <b>x→y</b>	0.
4 (y)	4.
<b>→P</b> key (to Polar)	5.(r)
<b>x→y</b>	53.13010235 degrees( $\theta$ )

Now, your mini computer acts as if you had entered 5 (r) first and then  $\theta$  : 53.13010235 second. Press: **→R** (to rectangular) read: 3 (x) press x-y and read: 4 (y).

Your minicomputer also calculates the hypotenuse of a rectangular triangle:

We discussed calculating the hypotenuse of a right triangle by using the "X" square and square root keys on page 21. The rectangular coordinate key offers a short cut:

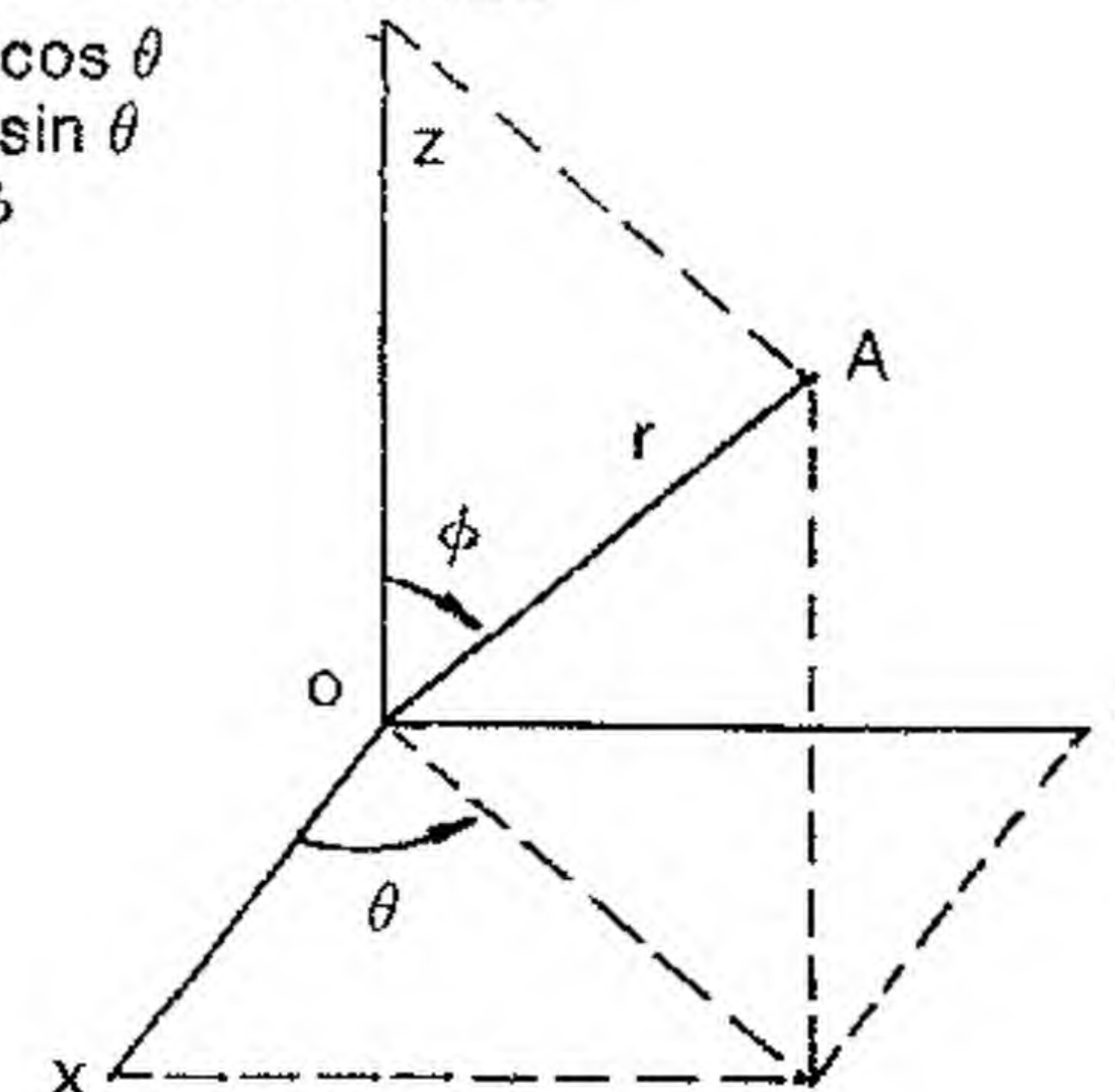


$$5^2 = 4^2 + 3^2$$

Enter:	Read:	Explanation:
3 <b>+</b> 4 <b>→P</b>	5	<b>+</b> key entry may be replaced by exchange key. See example above.
	40	

### SPHERICAL COORDINATES

$$\begin{aligned}x &= r \sin \phi \cos \theta \\y &= r \sin \phi \sin \theta \\z &= r \cos \phi\end{aligned}$$



Entering x and y will give  $\theta$  and  $r \sin \phi$   
Entering  $r \sin \phi$  and z will give y and r.

### RECTANGULAR TO SPHERICAL CONVERSION

Enter as in following example:

Enter	Read:	Explanation:
3	3.	enter x
<b>x→y</b>	0.	allow for next entry
4	4.	enter y
<b>→P</b>	5.	get intermediate result $r \sin \phi$
<b>x→y</b>	53.13010235	get $\theta$
7	7.	enter z
<b>x→y</b>	5.	recall intermediate result
<b>→P</b>	8.602325267	get r
<b>x→y</b>	35.53767779	get $\phi$



## SPHERICAL/RECTANGULAR CONVERSION

Enter:	Read:	Explanation:
8.6	8.6	enter r
<b>x<math>\leftrightarrow</math>y</b>	0.	allow for next entry
35.54	35.54	enter $\phi$
<b><math>\rightarrow R</math></b>	6.997905251	get z
53.13	53.13	enter $\theta$
<b><math>\rightarrow R</math></b>	2.999366402	get x
<b>x<math>\leftrightarrow</math>y</b>	3.999140319	get y

## ELECTRICAL ENGINEERING

Example:

Find the current  $I_D$  flowing through an MOS device operating in the saturation region

$$I_D = \mu \frac{\epsilon_{OX} \cdot \epsilon_O \cdot W}{t_{OX} L} \times \frac{(V_G - V_T)^2}{2}$$

where  $\mu$  = substrate mobility factor

$\epsilon_{OX}$  = oxide dielectric constant

$\epsilon_O$  = free space permittivity =  
8.85 x 10<sup>-14</sup> F/cm

$t_{OX}$  = oxide thickness

$W$  = device width

$L$  = device length

$V_G$  = gate/source voltage

$V_T$  = threshold voltage

Example:  $\mu = 190 \text{ cm}^2/\text{volt sec}$

$\epsilon_{OX} = 3.9$

$W = 2.0 \text{ mil}$

$L = .3 \text{ mil}$

$t_{OX} = 1100 \text{ \AA} = 1.1 \times 10^{-5} \text{ cm}$

$V_G = 8 \text{ V}$

$V_T = 1 \text{ V}$

Enter:	Read:	Explanation:
190	190.	enter $\mu$
<b>x</b>	190.	
3.9	3.9	enter $\epsilon_{OX}$
<b>x</b>	741.	
8.85	8.85	
<b>EE</b>	8.85 - 00	
<b>+/-</b>	8.85 - 00	
14	8.85 - 14	enter $\epsilon_O$
<b>x</b>	6.55785 - 11	
2	2.	
<b>x</b>	1.31157 - 10	enter $W$
<b>(</b>	1.31157 - 10	
8	8.	$V_G$
<b>-</b>	8.	
1	1.	



Enter:	Read:	Explanation:
)	7.	$(V_G - V_T)^2$
X <sup>2</sup>	49.	
=	6.426693 - 09	
÷	6.426693 - 09	
(	6.426693 - 09	
1.1	1.1	enter t <sub>ox</sub>
EE	1.1 00	
5	1.1 05	
+/-	1.1 - 05	
x	0.000011	
.3	.3	enter L
x	0.0000033	
2	2.	
)	0.0000066	V <sub>T</sub>
=	9.737413636 - 04	get I <sub>0</sub>
EE EE	973.7413636 - 06	Press: EE twice to get result in microamperes

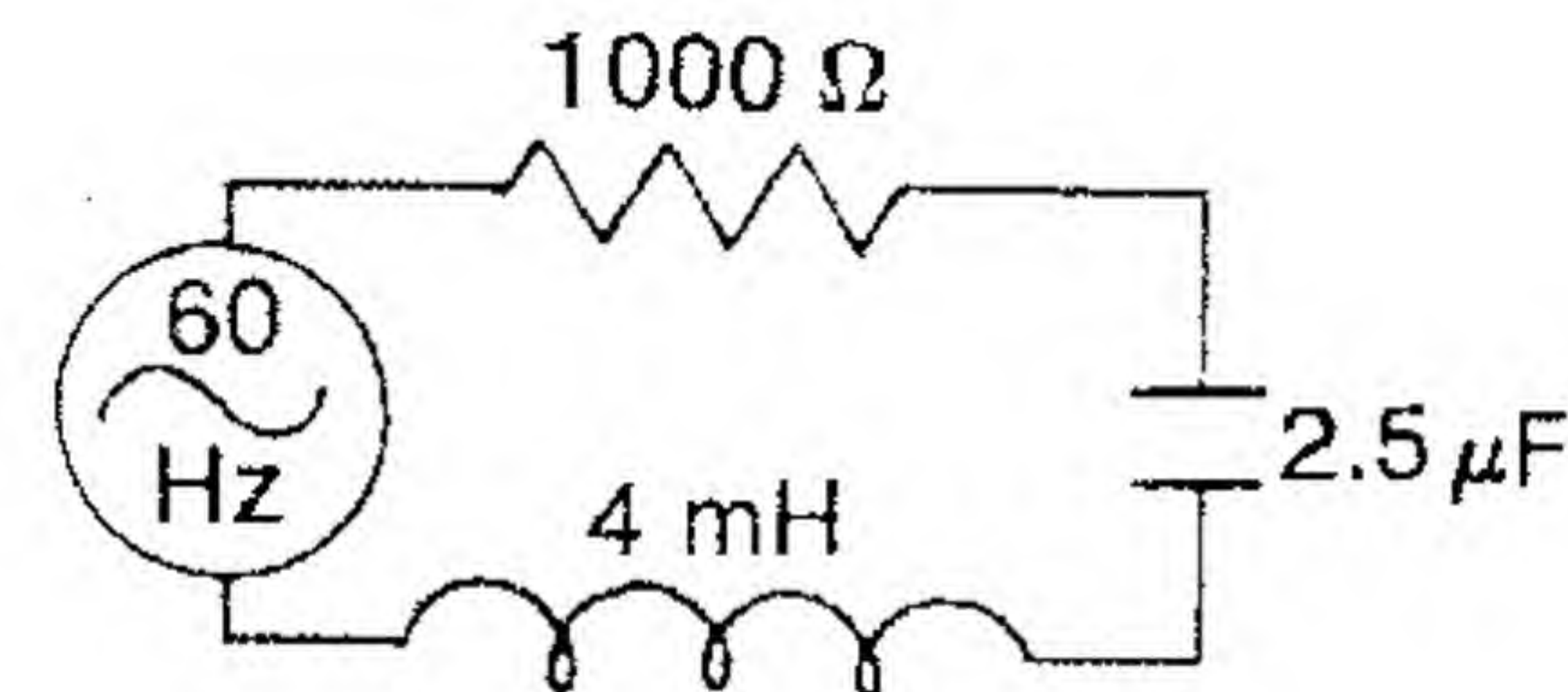
## ELECTRICAL IMPEDANCE

Using the **→P** key to compute expressions of the form  $\sqrt{VA^2 + B^2}$  in a variety of problems.

### Example: Electronics

In the Resistance Inductance Capacitance (RLC) circuit below what is the:

- Reactance of the inductor
- Reactance of the capacitor
- Impedance of the circuit
- Phase angle



$$x_L = \text{Reactance of the inductor} = 2 \pi fL$$

$$x_C = \text{Reactance of the capacitor} = \frac{1}{2 \pi fC}$$

$$Z = \sqrt{R^2 + (x_L - x_C)^2} = \text{Impedance}$$

$$\phi = \text{Arctan} \left( \frac{x_L - x_C}{R} \right)$$

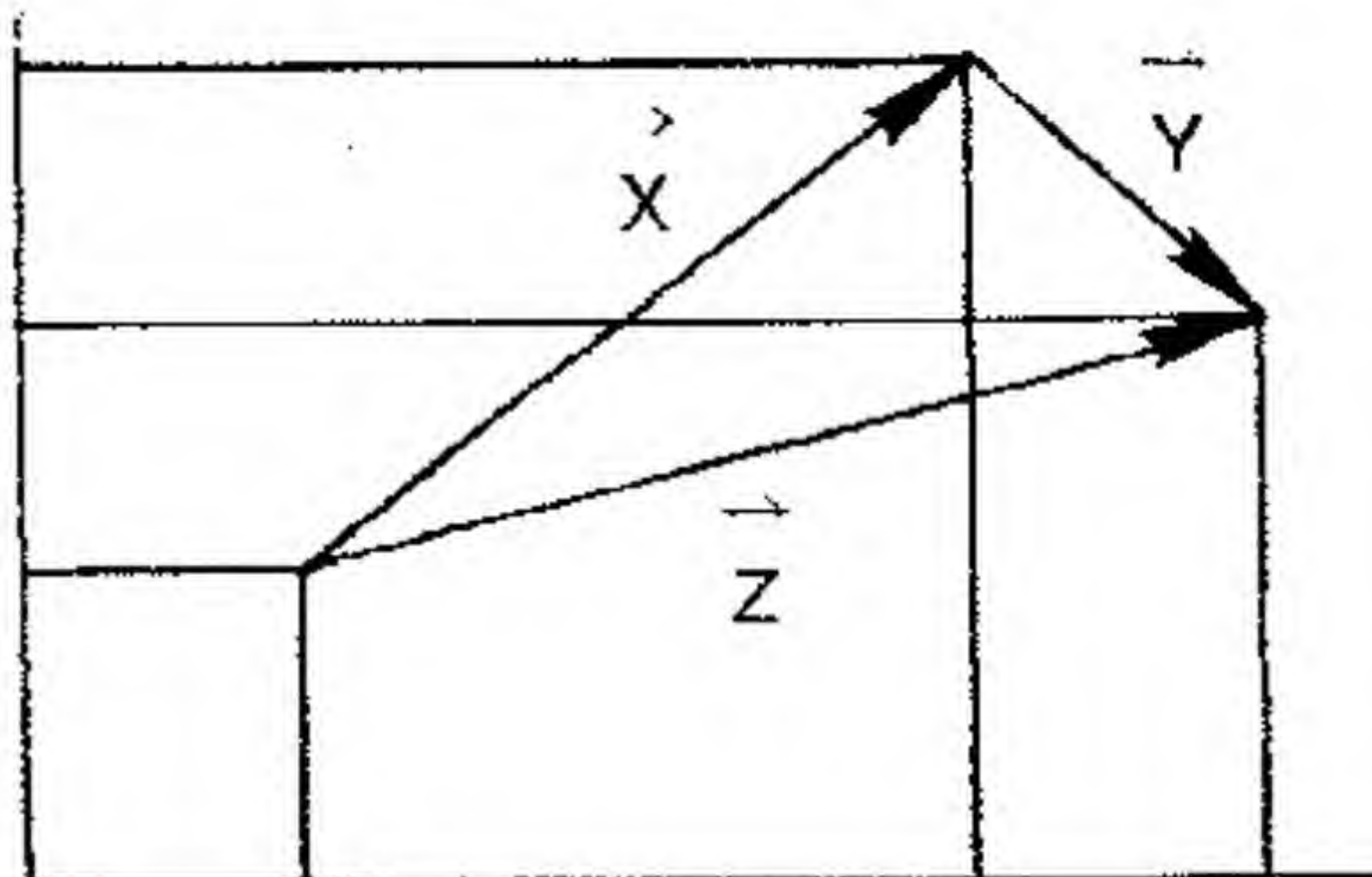


Enter:	Read:	Explanation:
2	2.	
$\times$	2.	
$\pi$	3.141592654	
$\times$	6.283185307	
60	60.	Enter F in Hz
$\times$	376.9911184	
2.5	2.5	
EE	2.5 00	
6	2.5 06	
$+/-$	2.5 - 06	Enter C in $\mu\text{F}$
=	9.424777961 - 04	
1/x	1061.032954	Get $x_C$
$+/-$	-1061.032954	
+	-1061.032954	
(	-1061.032954	
2	2.0	
$\times$	2.0	
$\pi$	3.141592654	

Enter:	Read:	Explanation:
$\times$	6.283185307	
60	60.	Enter F in Hz
$\times$	376.9911184	
4	4.	
EE	4. 00	
3	4. 03	
$+/-$	4 - 03	Enter L in mH
)	1.507964474	Get $x_L$
=	-1059.52499	Get $x_L - x_C$
$x \rightarrow y$	0.	Allow for next entry
1000	1000	Enter R in Ohms
$x \rightarrow y$	-1059.52499	Position registers to compute right phase angle
$\rightarrow P$	1456.912215	Get Z in Ohms
$x \rightarrow y$	-46.65551839	Get $\phi$ in degrees



## VECTOR ADDITION



The vectors are represented in rectangular coordinates by:

$$x_z = x_x + x_y$$

$$y_z = y_x + y_y$$

and in polar coordinates by:

$$\vec{x} = R_x \angle \theta_x$$

$$\vec{y} = R_y \angle \theta_y$$

$$\vec{z} = R_z \angle \theta_z$$

With:  $R_x^2 = X_x^2 + Y_x^2$

$$R_y^2 = X_y^2 + Y_y^2$$

$$R_z^2 = X_z^2 + Y_z^2$$

and:  $\theta = \text{Arc tan } y/x$  for each vector.

**Example:** Add the two vectors  
 $\vec{X} = 6 \angle 20^\circ$  and  $\vec{Y} = 4 \angle 30^\circ$

**Enter:**      **Read:**      **Explanation:**

**C**

0.

**STO 1**

0.

**STO 2**

0.

6

6.

48 enter  $R_x$

**Enter:**

**Read:**

**Explanation:**

**x $\leftarrow$ y**

0.

allow next entry

20

20.

enter  $\theta_x$

**→R**

5.638155725

get  $x_x$

**Σ1**

5.638155725

store  $x_x$

**x $\leftarrow$ y**

2.05212086

get  $y_x$

**STO 2**

2.05212086

store  $y_x$

4

4.

enter  $R_y$

**x $\leftarrow$ y**

5.638155725

allow next entry

30

30.

enter  $\theta_y$

**→R**

3.464101615

Get  $x_y$

**Σ1**

3.464101615

add  $x_y + x_x = x_z$

**RCL 2**

2.05212086

recall  $y_x$

**x $\leftarrow$ y**

2

get  $y_y$

**+**

4.05212086

add  $y_x + y_y = y_z$

**RCL 1**

9.10225734

recall  $x_y + x_x$

**x $\leftarrow$ y**

4.05212086

position registers in right sequence

**→P**

9.963471892

get  $R_z$

**x $\leftarrow$ y**

23.99755606

get  $\theta_z$  (decimal degrees)



## APPENDIX A

### Error Condition

An error condition results when an improper operation is performed or when the result of an operation overflows or under flows the absolute range of the calculator.

When an error condition occurs the letter "E" is displayed.

Press the clear key to clear the error condition.

### Improper Operation:

$X \div Y$	where $Y = 0$
$Y^x$	where $y < 0$
$\sqrt[y]{x}$	where $X < 0$
$\sqrt{x}$	where $X < 0$
$1/x$	where $X = 0$
$\overline{x} \rightarrow r$	where number of entries is 0
$\ln X$	where $X \leq 0$
$\log X$	where $X \leq 0$
$\arcsin X$	where $ X  > 1$
$\arccos X$	where $ X  > 1$

### Overflow

Occurs when a computed result is greater than  $9.999999999 \times 10^{99}$

### Underflow

Occurs when a computed result is less than  $1.0 \times 10^{-99}$

## APPENDIX B

### OPERATING ACCURACY

The precision of your calculator depends upon the operation being performed. Basic addition, subtraction, multiplication, division and reciprocal assignments have a maximum error of  $\pm$  one count in the tenth or least significant digit.

While countless computations may be performed with complete accuracy, the accuracy limits of particular operations depend upon the input argument as shown below.

Function	Input Argument	Mantissa Error (Max.)
$\sqrt{x}$		1 count in $D_{10}$
$\ln x$		1 count in $D_{10}$
$\log x$		1 count in $D_{10}$
$e^x$		1 count in $D_{10}$
$y^x$		1 count in $D_{10}$
$\sin \phi$	$0^\circ \leq  \phi  \leq 360^\circ$ or $0 \leq  \phi  \leq 2\pi$	8 counts in $D_{10}$
$\cos \phi$	$0^\circ \leq  \phi  \leq 360^\circ$ or $0 \leq  \phi  \leq 2\pi$	8 counts in $D_{10}$
$\tan \phi$	$0 \leq  \phi  < 89^\circ$ $89^\circ \leq  \phi  \leq 89.95^\circ$	4 counts in $D_{10}$ 1 count in $D_6$
$\sin^{-1} x$	$10^{-10} \leq  x  \leq 1$	$E < 5 \times 10^{-10}$
$\cos^{-1} x$	$10^{-10} \leq  x  \leq 1$	$E < 5 \times 10^{-10}$
$\tan^{-1} x$		$E < 5 \times 10^{-10}$

$D_n = N$ th display digit assuming a left justified 10 digit result.



## APPENDIX C

### INTERNATIONAL SYSTEM OF UNITS (SI) LETTER SYMBOLS FOR QUANTITIES & UNITS

#### ELECTRICAL ENGINEERING QUANTITIES

Quantity	Qty. Symbol	SI Unit	Unit Symbol	Identical Unit
charge	Q	coulomb	C	A*s
current	I	ampere	A	
voltage	V, E... U	volt	V	W/A
electromotive force	V	volt	V	
potential difference	V, $\phi$	volt	V	
resistance	R	ohm	$\Omega$	V/A
conductance	G	siemens	S	A/V
reactance	X	ohm	$\Omega$	V/A
susceptance	B	siemens	S	A/V
impedance	Z	ohm	$\Omega$	V/A
admittance	Y	siemens	S	A/V
capacitance	C	farad	F	C/V
inductance	L	henry	H	Wb/A
energy, work	W	joule	J	N*m
power (active)	P	watt	W	J/s
power — apparent	S... P <sub>a</sub>	voltampere	VA	
power — reactive	Q... P <sub>r</sub>	var	var	
resistivity	$\rho$	ohm-meter	$\Omega \cdot m$	
conductivity	$\gamma, \sigma$	siemens per meter	S/m	
electric flux	$\psi$	coulomb	C	
electric flux density, displacement	D	coulomb per sq meter	C/m <sup>2</sup>	
electric field strength	E	volt per meter	V/m	
permittivity	$\epsilon$	farad per meter	F/m	
relative permittivity	$\epsilon_r, \kappa$	(numeric)		
magnetic flux	$\phi$	weber	Wb	V*s
magnetomotive force	F...	ampere (amp turn)		
reluctance	R...	ampere per weber reciprocal henry	A/Wb H <sup>-1</sup>	
permeance	P...	weber per ampere henry	Wb/A H	
magnetic flux density	B	tesla	T	Wb/m <sup>2</sup>
magnetic field strength	H	ampere per meter	A/m	
permeability (absolute)	$\mu$	henry per meter	H/m	
relative permeability	$\mu_r$	(numeric)		

V, E comma indicates alternate symbols

... U dots indicate reserve symbol

## APPENDIX C

### INTERNATIONAL SYSTEM OF UNITS (SI) CONVERSION FACTORS

#### Conversion TO Metric Measures

Symbol	Given	Multiply by	To Obtain	Symbol
<b>LENGTH</b>				
in	inches	25.4*	millimeters	mm
ft	feet	30.48*	centimeters	cm
yd	yards	0.9144*	meters	m
mi	miles (statute)	1.609	kilometers	km
nmi	miles (nautical)	1.852*	kilometers	km
	micron	1.0*	micrometers	$\mu m$
A	angstrom	0.1*	nanometers	nm
<b>AREA</b>				
cmil	circular mils	0.0005067	sq millimeters	mm <sup>2</sup>
in <sup>2</sup>	square inches	6.452	sq centimeters	cm <sup>2</sup>
ft <sup>2</sup>	square feet	0.09290	sq meters	m <sup>2</sup>
yd <sup>2</sup>	square yards	0.8361	sq meters	m <sup>2</sup>
mi <sup>2</sup>	sq miles (statute)	2.590	sq kilometers	km <sup>2</sup>
	acres	0.4047	hectares (10 <sup>4</sup> m <sup>2</sup> )	ha
<b>VOLUME</b>				
fl oz	fluid ounces (US)	29.57	cubic cm (millimeters)	cm <sup>3</sup> or ml
gal	gallons (US liq)	3.785	liters	l
gal	gallons (Canada)	4.546	liters	l
in <sup>3</sup>	cubic inches	16.39	cu centimeters	cm <sup>3</sup>
ft <sup>3</sup>	cubic feet	0.02832	cubic meters	m <sup>3</sup>
yd <sup>3</sup>	cubic yards	0.7646	cubic meters	m <sup>3</sup>
bbl	barrels (US petro)	0.1590	cubic meters	m <sup>3</sup>
	acre feet	1233.5	cubic meters	m <sup>3</sup>
<b>SPEED</b>				
ft/min	feet per minute	5.080*	millimeters per second	mm/s
mi/h	miles per hour	0.4470	meters per sec	m/s
km/h	kilometers per hr	0.2778	meters per sec	m/s
kn	knots	0.5144	meters per sec	m/s
<b>MASS</b>				
oz	ounces (avdp)	28.35	grams	g
lb	pounds (avdp)	0.4536	kilograms	kg
ton	short tons (2000 lbs)	0.9072	metric tons (1000 kg)	t
<b>DENSITY</b>				
lb/ft <sup>3</sup>	pounds per cubic foot	16.02	kilograms per cubic meter	kg/m <sup>3</sup>



## APPENDIX C

Conversion To Metric Measures				
Symbol	Given	Multiply by	To Obtain	Symbol
<b>FORCE</b>				
oz <sub>f</sub>	ounces-force	0.2780	newtons	N
lb <sub>f</sub>	pounds-force	4.448	newtons	N
kg <sub>f</sub>	kilograms-force	9.807	newtons	N
dyn	dynes	10 <sup>-5</sup>	newtons	N
<b>WORK, ENERGY — POWER</b>				
ft-lb <sub>f</sub>	foot pounds-force	1.356	joules	J
cal	calorie (thermochem)	4.184*	joules	J
Btu	British thermal units (Intl)	1055.	joules	J
hp	horsepower (elec)	746.*	watts	W
ft-lb <sub>f</sub> /s	foot pounds-force per second	1.356	watts	W
Btu/h	British thermal units per hour (Intl)	0.2931	watts	W
<b>PRESSURE</b>				
lb <sub>f</sub> /in <sup>2</sup>	pounds-force/inch <sup>2</sup>	6.895	kilopascals	kPa
lb <sub>f</sub> /in <sup>2</sup>	pounds-force/foot <sup>2</sup>	47.88	pascals	Pa
kg <sub>f</sub> /m <sup>2</sup>	kilograms-force/meter <sup>2</sup>	9.807	pascals	Pa
mb	millibars	100.0*	pascals	Pa
mmHg	millimeters of Hg	133.3	pascals	Pa
inH <sub>2</sub> O	inches of water (39°F)	0.2491	kilopascals	kPa
ftH <sub>2</sub> O	feet of water	2.989	kilopascals	kPa
<b>LIGHT</b>				
fc	footcandles	10.76	lux	lx
fL	footlamberts	3.426	candelas per sq meter	cd/m <sup>2</sup>

Conversion FROM Metric Measures			
Symbol	To Obtain	Divide by	Given
<b>TEMPERATURE</b>			
Symbol Given	Compute by	To Obtain	Symbol
°F	(°F - 32) $\frac{5}{9}$	°Celsius	°C
°C	°C $\frac{9}{5}$ + 32	°Fahrenheit	°F
* Indicates exact value      5 omit when rounding			

## APPENDIX C

### OTHER QUANTITIES

Quantity	Qty. Symbol	SI Unit	Unit Symbol	Identical Unit
length	<i>l</i>	meter	m	
mass	<i>m</i>	kilogram	kg	
time	<i>t</i>	second	s	
frequency	<i>f, v</i>	hertz	Hz	1/s
angular frequency	$\omega$	radian per sec	rad/s	
area	<i>A...S</i>	sq meter	m <sup>2</sup>	
volume	<i>V</i>	cubic meter	m <sup>3</sup>	
velocity	<i>v</i>	meter per second	m/s	
acceleration (linear)	<i>a</i>	meter per sec <sup>2</sup>	m/s <sup>2</sup>	
force	<i>F</i>	newton	N	
torque	<i>T...M</i>	newton meter	N·m	
pressure	<i>p</i>	pascal	Pa	N/m <sup>2</sup>
temperature (absolute)	<i>T...O</i>	kelvin	K	
temperature (customary)	<i>t...θ</i>	degree Celsius	°C	
attenuation coefficient	$\alpha$	neper per meter	Np/m	
phase coefficient	$\beta$	radian per meter	rad/m	
propagation coefficient	$\gamma$	reciprocal meter	m <sup>-1</sup>	
<i>(γ = α + jβ)</i>				
radiant intensity	<i>I</i>	watt per steradian	W/sr	
radiant flux	<i>P, φ</i>	watt	W	
irradiance	<i>E</i>	watt per sq meter	W/m <sup>2</sup>	
luminous intensity	<i>I</i>	candela	cd	
luminous flux	$\phi$	lumen	lm	
illuminance	<i>E</i>	lux	lx	lm/m <sup>2</sup>

### PHYSICAL CONSTANTS

electronic charge	<i>e</i>	1.602 x 10 <sup>-19</sup> C
speed of light in vacuum	<i>c<sub>0</sub></i>	2.9979 x 10 <sup>8</sup> m/s
permittivity of vacuum, elec const	$\epsilon_0$	8.854 x 10 <sup>-12</sup> F/m
permeability of vacuum, mag const	$\mu_0$	4π x 10 <sup>-7</sup> H/m
Planck constant	<i>h</i>	6.626 x 10 <sup>-34</sup> J·s
Boltzmann constant	<i>k</i>	1.38 x 10 <sup>-23</sup> J/K
Faraday constant	<i>F</i>	9.649 x 10 <sup>4</sup> C/mol
standard gravitational acceleration	<i>g<sub>0</sub></i>	9.807 m/s <sup>2</sup>
normal atmospheric pressure	atm	101.3 kPa

FACTOR, UNIT PREFIX, SYMBOL	10 <sup>12</sup> tera	T	10 <sup>1</sup> deka	da	10 <sup>-6</sup> micro	μ
	10 <sup>9</sup> giga	G			10 <sup>-9</sup> nano	n
	10 <sup>6</sup> mega	M	10 <sup>-1</sup> deci	d	10 <sup>-12</sup> pico	p
	10 <sup>3</sup> kilo	k	10 <sup>-2</sup> centi	c	10 <sup>-15</sup> femto	f
	10 <sup>2</sup> hecto	h	10 <sup>-3</sup> milli	m	10 <sup>-18</sup> atto	a



## APPENDIX D

### Rechargeable Battery

#### AC Operation

Connect the charger to any standard electrical outlet and plug the jack into the Calculator. After the above connections have been made, the power switch may be turned "ON." (While connected to AC, the batteries are automatically charging whether the power switch is "ON" or "OFF.")

#### Battery Operation

Disconnect the charger cord and push the power switch, "ON," an interlock switch in the calculator socket will prevent battery operation if the jack remains connected. With normal use a full battery charge can be expected to supply about 2 to 3 hours of working time.

When the battery is low, figures on display will dim. Do not continue battery operation, this indicates the need for a battery charge. Use of the calculator can be continued during the charge cycle.

#### Battery Charging

Simply follow the same procedure as in AC operation. The calculator may be used during the charge period. However, doing so increases the time required to reach full charge. If a power cell has completely discharged, the calculator should not be operated on battery power until it has been recharged for at least 3 hours, unless otherwise instructed by a notice accompanying your machine. Batteries will reach full efficiency after 2 or 3 charge cycles.

## APPENDIX D

Use proper Commodore/CBM adapter-recharger for AC operation and recharging.

Adapter 640 or 707 North America

Adapter 708 England

Adapter 709 West Germany



## APPENDIX E

### Low Power

If battery is low calculator will:

- Display will appear erratic
- Display will dim
- Display will fail to accept numbers

If one or all of the above conditions occur, you may check for a low battery condition by entering a series of 8's. If 8's fail to appear, operations should not be continued on battery power. Unit may be operated on AC power. See battery charging explanation. If machine continues to be inoperative see guarantee section.

### CAUTION

*A strong static discharge will damage your machine.*

### Shipping Instructions:

A defective machine should be returned to the authorized service center nearest you. See listing of service centers.

### Temperature Range

Mode	Temperature °C	Temperature °F
Operating	0° to 50°	32° to 122°
Charging	10° to 40°	50° to 104°
Storage	-40° to 55°	-40° to 131°

## APPENDIX F

### LIMITED WARRANTY

Your new electronic calculator carries a parts and labor warranty for 6 months from date of purchase.

We reserve the right to repair a damaged component, replace it entirely, or, if necessary, exchange your machine.

If you own a portable calculator which uses an AC adapter, the adapter must be returned with your machine when service is required.

In order to receive service under this warranty at a Commodore Service Center, you are required to pay all postage, shipping and insurance charges when returning your calculator to the Commodore Service Center and enclose a check or money order for \$2.50 to cover handling charge, return postage and insurance.

This warranty is valid only when a copy of your original sales slip or similar proof of purchase accompanies your defective machine.

This warranty applies only to the original owner. It does not cover damage or malfunctions resulting from fire, accident, neglect, abuse or other causes beyond our control.

The warranty does not cover the repair or replacement of plastic housings or transformers damaged by the use of improper voltage. Nor does it cover the replacement of expendable accessories and disposable batteries.

The warranty will also be automatically voided if your machine is repaired or tampered with by any unauthorized person or agency.

This warranty supersedes, and is in lieu of, all other expressed warranties.

The implied warranties of merchantability and fitness for a particular purpose arising under State law are limited in duration for a period of 6 months.



## SALES AND SERVICE CENTERS

### **Commodore Business Machines, Inc.**

390 Reed Street,  
Santa Clara, California 95050

### **Commodore Business Machines, (Canada) Ltd.**

946 Warden Avenue  
Scarborough, Ontario

### **CBM Business Machines Limited**

Eaglescliffe Industrial Estate  
Stockton on Tees  
Cleveland County  
T516 0PN  
England

### **Commodore Büromaschinen GmbH**

6079 Sprendlingen  
Robert-Bosch-Str. 12A  
West Germany

### **Commodore Japan Ltd.**

Taisei-Denshi Bldg.  
8-14, Ikue 1-Chome  
Asahi-Ku, Osaka 535

### **Commodore France S.A.**

Departmentale M14  
Zone Industrielle  
06510 Carros, France

### **Commodore Switzerland S.A.**

Bahnhofstr 29-31, 2 Stock  
Postfach 666, 5001 Aarau

## NOTES

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*John  
Schmitt*

